

Trailer

Host: Andrew Reddie

Series: Shall We Play A Game?

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Andrew Reddie
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A lot of people are talking about risk these days from technological shifts to climate change, geopolitical competition to economic warfare, we are living in a period of rapid and often disorienting transitions.

But if the challenges of an increasingly uncertain present are apparent, what does tackling them actually entail?

My name is Andrew Reddie and I'm the founder of UC Berkeley's Risk and Security Lab. And this is the Risk Calculus, a podcast inspired by our work here at the lab where we focus on managing and mitigating risks at the intersection of international security and technology.

Of course, there's a lot to say about the risks themselves and we'll be digging deeper into these questions in later seasons.

But to kick things off, I want to introduce you to an old, even ancient, approach to thinking about risk, which is being applied in new and exciting ways both here at the lab and beyond. I'm talking about wargaming.

Shall We Play a Game? | Game Plan

In this mini series we'll be taking a deep dive into the past, present, and future of wargaming. Who designs these games? Who plays them? What can they tell us about possible futures and how should we interpret their output?

You'll hear from experts at the cutting edge of research and practice, people who are building and assessing games that address urgent questions, from the impact of tactical nuclear weapons on conflict escalation in Ukraine to crisis scenarios in the Taiwan Strait.

I hope you'll join us to learn more about the current renaissance in wargaming and why innovations to an old method help us think about present and emerging threats with more rigor.

You can subscribe to the Risk Calculus wherever you get your podcast.

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